





ENTRY LEVEL CERTIFICATE IN SKILLS FOR CREATIVE **INDUSTRIES**

Credits: 18

Qualification No: 603/3370/4

Bite-sized programmes can be created using the

ENTRY LEVEL AWARD IN SKILLS FOR CREATIVE INDUSTRIES

Credits: 6

Qualification No: 603/3364/9



- Audio and Visual Software
- Ensemble Music Performance



LEVEL I CERTIFICATE IN SKILLS FOR CREATIVE **INDUSTRIES**

Credits: 18

Qualification No: 603/3375/3

Bite-sized programmes can be created using the

LEVEL I AWARD IN SKILLS FOR **CREATIVE INDUSTRIES**

Credits: 6

Qualification No: 603/3374/1

Music Production and Remixing Techniques

Routes to **Employment or Volunteering**

Further Study

E/V

• Community Music Groups

S - Further study at Level 2

Technology

Digital

Music and Music

Units could include:

- Digital Media
- Digital Photography
- Imaging Software

Units could include:

Units could include:

Basic Music Theory

Collaborative Composition

- Digital Graphics
- Photo Editing Software
- Working in the Creative Industries



S - Further study at Level 2

Performing Arts

Units could include:

- Using the Body in a Dramatic Context



Units could include:

- Dance and Movement Workshop
- Directing and Devising Drama
- Make-up for Performance



S - Further study at Level 2



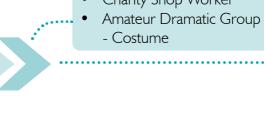
Units could include:

- Needle/Textile Crafts
- Clothing Design



Units could include:

- Pattern Cutting
- Garment Construction
- Tailoring



- Charity Shop Worker

S - Further study at Level 2

Such as Gateway Qualifications

This leaflet illustrates a variety of ways that you can build progression pathways using our Creative Industries qualifications.

The pathways shown are suggestions based on our experience and that of providers using these qualifications – you can develop other pathways to meet the local, regional and national employer needs relevant to your learners using the units shown below.

If you'd like a free of charge, no-obligation meeting to discuss your particular needs and how you can tackle your specific challenges, call our Business Development team on 01206 911 211 to arrange a suitable time.

Creative Industries Units

The following units are available within these qualifications to support Creative Industries progression pathways. Please refer to the relevant qualification specification for details of the rules of combination and barred units, as not all units are available in each qualification.

A range of **Digital, Employability**, **English**, **Maths** and **Sustainability** units are also available for use within these qualifications. Please visit the website or view the qualification specification for full details.

UNIT NUMBER	TITLE	LEVEL	CREDITS	GLH
Y/504/7814	Acting Skills for Solo and Duologue	Entry 3	4	35
K/502/3887	Art & Design: A Project in 2 or 3 Dimensions	Entry 3	3	30
H/502/0177	Audio and Video Software	Entry 3	2	30
H/504/7816	Basic Performing Arts Skills	Entry 3	3	15
A/504/8938	Clothing Design	Entry 3	3	30
M/504/7818	Creating Dance	Entry 3	3	30
T/504/7819	Creating Drama	Entry 3	4	35
T/504/7822	Creating Music and Lyrics	Entry 3	4	35
F/504/7838	Creating Sets and Stages	Entry 3	4	35
R/505/1893	Creative Media Skills	Entry 3	3	30
F/504/7841	Design Skills for Performance	Entry 3	4	36
M/504/4594	Developing Painting and Drawing	Entry 3	3	30
J/505/1891	Digital Media	Entry 3	2	20
D/504/8950	Digital Photography	Entry 3	3	25
Y/504/7845	Ensemble Music Performance	Entry 3	4	35
H/504/7850	Exploring Dance	Entry 3	4	35
H/503/3933	Imaging software	Entry 3	2	15
J/504/8957	Introduction to Mixed Media in 2D	Entry 3	3	30
R/504/8959	Needle/Textile Crafts	Entry 3	3	30
J/504/8120	Performance Workshop	Entry 3	3	30
F/504/8066	Preparing for a Performance	Entry 3	2	18
Y/505/2317	Print Journalism	Entry 3	3	30
A/504/8941	Printmaking	Entry 3	3	30
L/617/1315	Promoting a Creative Industries Event	Entry 3	3	30
J/504/8067	Promoting a Performing Arts Event	Entry 3	3	30
J/504/8960	Using Graphics Software	Entry 3	I	10
H/503/3978	Using the Body in a Dramatic Context	Entry 3	3	30
D/505/1895	Working in the Creative Industries	Entry 3	3	30
M/504/7852	Acting Skills	I	4	30
Y/502/3898	Art & Design: A Personal Project	I	4	30

UNIT NUMBER	TITLE	LEVEL	CREDITS	GLH
M/502/3891	Art & Design: Explore Mixed Media	I	4	30
J/504/8943	Artwork and Imaging Software	I	4	20
J/617/1183	Audio Production Skills	1	6	48
Y/504/7974	Backstage Theatre Skills	1	3	27
T/506/6709	Basic Music Theory	1	4	38
K/506/6710	Collaborative Composition	1	3	27
A/618/3623	Computer-Aided Design	1	3	24
M/506/6711	Creating Harmony	1	4	35
R/504/8945	Creative Craft Skills	1	3	27
L/617/1184	Creative Industries Project	1	6	48
D/504/7975	Dance and Movement Workshop	1	4	35
H/504/7976	Dance Skills	1	4	30
T/504/7979	Design Skills for Performance	1	4	30
R/504/8024	Devising and Directing Dance	1	4	35
L/618/3643	Digital Graphics	1	6	48
H/617/1188	Digital Photography	1	6	48
M/504/8029	Directing and Devising Drama	I	4	35
M/504/8032	DJing Skills	1	3	27
L/504/8037	Drama and Theatre Workshop		4	35
T/504/8954	Drawing and Painting – Human Figure, Colour	1	4	30
A/504/8955	Fashion Design: Development	1	3	27
A/505/1046	Fashion Design: Illustration Techniques	I	3	27
F/505/1047	Fashion Design: Process	1	3	27
M/505/1044	Fashion Design: Theory and Practice		3	27
Y/505/0874	Fashion Industry Production	1	3	27
T/506/6712	Freelancing	1	4	34
M/618/3652	Games Design and Development	1	6	48
H/617/1191	Games Design	1	6	48
M/505/1030	Garment Construction: Sewing Skills	1	6	54
R/618/4955	Garment Construction: Techniques	I	6	54
L/505/1021	Garment Construction: Toile Making	1	6	54
K/617/1192	Graphic Design	1	6	48
A/617/1195	Interactive Media	1	6	48
M/617/5048	Introduction to Programming		6	48
A/506/6713	Live Sound Recording		3	24
R/504/8038	Make-up for Performance	l	3	27
L/504/8040	MIDI and Audio Techniques		5	40
R/504/8041	MIDI Sequencing and Software	l	4	40
F/617/1196	Moving Image	l	6	48
F/506/6714	Multi-Track Audio Recording		3	24
J/506/6715	Music Arrangement		3	24
L/506/6716	Music Improvisation		3	24
R/506/6717	Music Marketing and Promotion		3	24
Y/506/6718	Music Production and Remixing Techniques		4	32

UNIT NUMBER	TITLE	LEVEL	CREDITS	GLH
L/504/8118	Music Skills for Solo Performance	I	5	40
J/504/8117	Musical Ensemble Skills	I	5	40
T/504/8047	Musical Theatre Skills	I	4	30
K/504/8045	Musical Theatre	I	3	27
R/505/1022	Pattern Cutting: Commercial Patterns	I	6	54
H/505/1025	Pattern Cutting: Manual Lay Planning	I	3	27
H/505/1056	Pattern Cutting: Theory and Techniques	I	3	27
R/504/8119	Performance Skills	I	4	30
D/502/3840	Performing Arts Individual Repertoire and Showcase	I	4	30
A/504/8048	Performing Physical Theatre	I	3	27
Y/618/3662	Photo Editing Software	I	3	24
L/505/1035	Preparation for Employment in the Fashion Industries	I	3	27
H/502/3838	Preparing Performing Arts Work	I	4	30
R/617/1199	Printed Media	I	6	48
F/504/8942	Printmaking	I	3	30
T/503/0549	Produce Craft Work	I	3	20
L/617/1332	Promoting a Creative Industries Event	I	3	30
A/504/805 I	Promoting a Performing Arts Event	I	3	30
R/506/6720	Putting on a Music Event	I	4	34
F/504/8052	Rehearsing for a Production	I	3	27
J/504/8053	Song Writing Skills in Popular Music	I	4	35
L/504/8054	Sound and Audio Production Skills	I	4	35
R/505/1036	Tailoring: Alterations	I	3	27
K/505/1057	Tailoring: Practical Skills	I	3	27
F/505/1016	Tailoring: Tailored Garment Construction	I	6	54
J/505/1017	Tailoring: Theory and Techniques	I	3	27
R/617/1185	The Creative Industries	I	6	48
R/505/1019	The Different Markets for Fashion	I	3	27
J/505/0854	The Fashion Industry	I	3	27
Y/506/6721	Using Aural Skills in Music	I	3	24
R/617/0991	Using the Internet as a Medium for Music	I	3	27
L/617/1203	Website Design	I	6	48
T/618/4124	Working in the Creative Industries	I	3	25

